

Lect 7 Euler angles, spinning top

We first define a set of convenient coordinate (ϕ, θ, ψ)

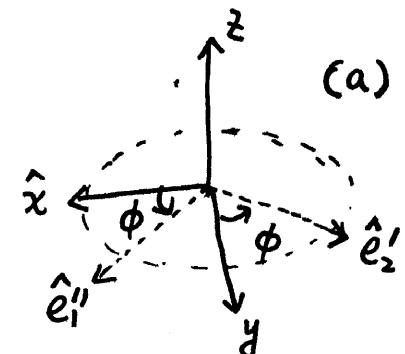
to describe rotation. as the following steps a) b), c)

a) Starting from aligning body axes and space axes together, rotate around \hat{z} at the angle of ϕ . the body axis

from S: $(\hat{x}, \hat{y}, \hat{z}) \rightarrow (\hat{e}_1'', \hat{e}_2', \hat{z})$

$$\begin{aligned}\hat{e}_1'' &= \cos\phi \hat{x} + \sin\phi \hat{y} \\ \hat{e}_2' &= -\sin\phi \hat{x} + \cos\phi \hat{y}\end{aligned}\quad \left.\right\}$$

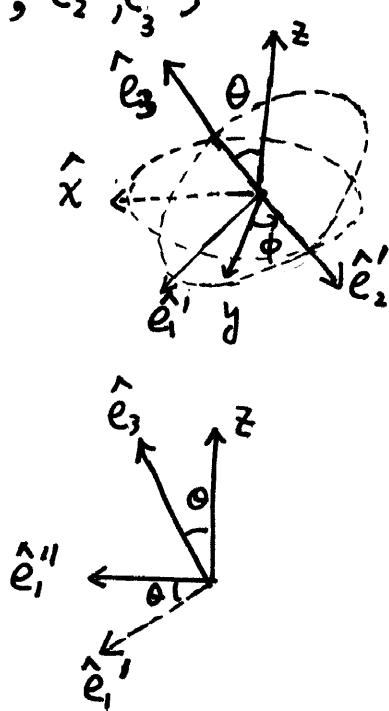
frame B(a)



b) around \hat{e}_2' , rotate θ angle. Then the body axis

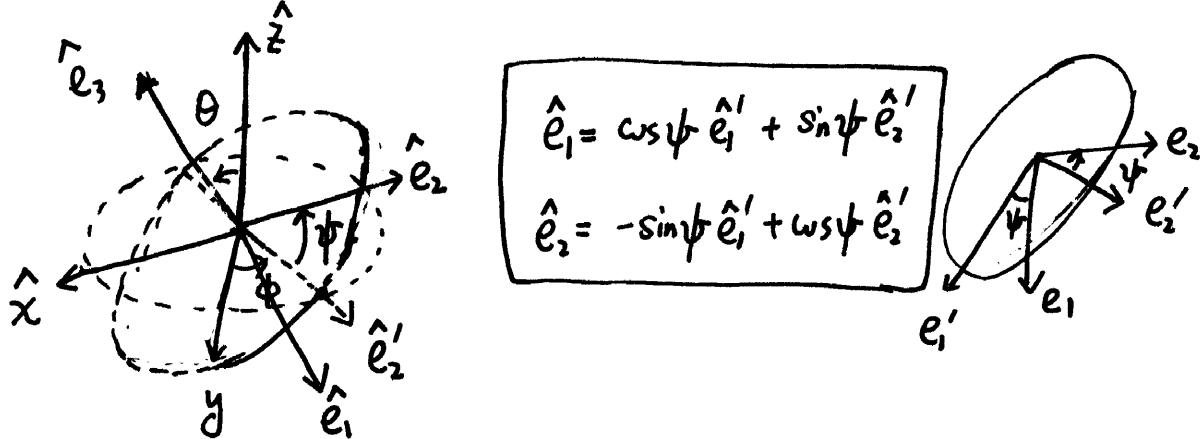
from B(a) $(\hat{e}_1'', \hat{e}_2', \hat{z}) \rightarrow B(b): [\hat{e}_1', \hat{e}_2', \hat{e}_3']$

$$\begin{aligned}\hat{e}_3' &= \cos\theta \hat{z} + \sin\theta \hat{e}_1'' \\ &= \cos\theta \hat{z} + \sin\theta \cos\phi \hat{x} + \sin\theta \sin\phi \hat{y} \\ \hat{e}_1' &= -\sin\theta \hat{z} + \cos\theta \hat{e}_1''\end{aligned}\quad \left.\right\}$$



c) Around \hat{e}_3 , rotate ψ angle, then the body axis

$$B(b) [\hat{e}_1', \hat{e}_2', \hat{e}_3] \rightarrow B(c) [\hat{e}_1, \hat{e}_2, \hat{e}_3]$$



$$\begin{aligned}\hat{e}_1 &= \cos\psi \hat{e}_1' + \sin\psi \hat{e}_2' \\ \hat{e}_2 &= -\sin\psi \hat{e}_1' + \cos\psi \hat{e}_2'\end{aligned}$$

Now let ϕ, θ, ψ change with time. $\dot{\psi} \hat{e}_3, \dot{\theta} \hat{e}_2, \dot{\phi} \hat{z}$

describes the relative angular velocities of frames

$$B(c) \rightarrow B(b) \rightarrow B(a) \rightarrow S.$$

$$\Rightarrow \vec{\omega} = \dot{\psi} \hat{e}_3 + \dot{\theta} \hat{e}_2 + \dot{\phi} \hat{z}$$

ϕ & ψ take $(0, 2\pi)$
 θ takes $(0, \pi)$

using the above transformation \Rightarrow

$$\hat{e}_2' = \cos\psi \hat{e}_2 + \sin\psi \hat{e}_1$$

$$\hat{z} = \cos\theta \hat{e}_3 - \sin\theta \hat{e}_1' = \cos\theta \hat{e}_3 - \sin\theta [\cos\psi \hat{e}_1 - \sin\psi \hat{e}_2]$$

$$= -\sin\theta \cos\psi \hat{e}_1 + \sin\theta \sin\psi \hat{e}_2 + \cos\theta \hat{e}_3$$

$$\Rightarrow \vec{\omega} = (-\dot{\phi} \sin\theta \cos\psi + \dot{\theta} \sin\psi) \hat{e}_1 + (\dot{\phi} \sin\theta \sin\psi + \dot{\theta} \cos\psi) \hat{e}_2 + (\dot{\phi} \cos\theta + \dot{\psi}) \hat{e}_3$$

(3)

Let us also find the transformation between e_i & $x y z$

$$\hat{e}_3 = \sin\theta \cos\phi \hat{x} + \sin\theta \sin\phi \hat{y} + \cos\theta \hat{z}$$

$$\hat{e}_2 = -\sin\psi \hat{e}'_1 + \cos\psi \hat{e}'_2$$

$$= -\sin\psi (-\sin\theta \hat{z} + \cos\theta \hat{e}''_1) + \cos\psi (-\sin\phi \hat{x} + \cos\phi \hat{y})$$

$$= -\sin\psi (-\sin\theta \hat{z} + \cos\theta \cos\phi \hat{x} + \cos\theta \sin\phi \hat{y}) + \cos\psi (-\sin\phi \hat{x} + \cos\phi \hat{y})$$

$$= (-\sin\psi \cos\theta \cos\phi - \cos\psi \sin\phi) \hat{x} + (-\sin\psi \cos\theta \sin\phi + \cos\psi \cos\phi) \hat{y}$$

$$+ \sin\psi \sin\theta \hat{z}$$

$$\hat{e}_1 = \cos\psi \hat{e}'_1 + \sin\psi \hat{e}'_2$$

$$= \cos\psi (-\sin\theta \hat{z} + \cos\theta \cos\phi \hat{x} + \cos\theta \sin\phi \hat{y}) + \sin\psi (-\sin\phi \hat{x} + \cos\phi \hat{y})$$

$$= [\cos\psi \cos\theta \cos\phi - \sin\psi \sin\phi] \hat{x} + (\cos\psi \cos\theta \sin\phi + \sin\psi \cos\phi) \hat{y}$$

$$- \cos\psi \sin\theta \hat{z}$$

$$(e_1 e_2 e_3) = (x y z) \begin{bmatrix} \cos\psi \cos\theta \cos\phi - \sin\psi \sin\phi, & -\sin\psi \cos\theta \cos\phi - \cos\psi \sin\phi, & \sin\theta \cos\phi \\ \cos\psi \cos\theta \sin\phi + \sin\psi \cos\phi, & -\sin\psi \cos\theta \sin\phi + \cos\psi \cos\phi, & \sin\theta \sin\phi \\ -\cos\psi \sin\theta, & \sin\psi \sin\theta, & \cos\theta \end{bmatrix}$$

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Let us also find the transformation between e_i & $x y z$

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$$= (-\sin\psi \cos\theta \cos\phi - \cos\psi \sin\phi) \hat{x} + (-\sin\psi \cos\theta \sin\phi + \cos\psi \cos\phi) \hat{y}$$

$$+ \sin\psi \sin\theta \hat{z}$$

$$\hat{e}_1 = \cos\psi \hat{e}'_1 + \sin\psi \hat{e}'_2$$

$$= \cos\psi (-\sin\theta \hat{z} + \cos\theta \cos\phi \hat{x} + \cos\theta \sin\phi \hat{y}) + \sin\psi (-\sin\phi \hat{x} + \cos\phi \hat{y})$$

$$= [\cos\psi \cos\theta \cos\phi - \sin\psi \sin\phi] \hat{x} + [\cos\psi \cos\theta \sin\phi + \sin\psi \cos\phi] \hat{y}$$

$$- \cos\psi \sin\theta \hat{z}$$

$$(e_1 e_2 e_3) = (x y z) \begin{bmatrix} \cos\psi \cos\theta \cos\phi - \sin\psi \sin\phi, & -\sin\psi \cos\theta \cos\phi - \cos\psi \sin\phi, & \sin\theta \cos\phi \\ \cos\psi \cos\theta \sin\phi + \sin\psi \cos\phi, & -\sin\psi \cos\theta \sin\phi + \cos\psi \cos\phi, & \sin\theta \sin\phi \\ -\cos\psi \sin\theta, & \sin\psi \sin\theta, & \cos\theta \end{bmatrix}$$

(4)

$$\vec{\omega} = \lambda_1 \omega_1 \hat{e}_1 + \lambda_2 \omega_2 \hat{e}_2 + \lambda_3 \omega_3 \hat{e}_3$$

$$T = \frac{1}{2} \lambda_1 \omega_1^2 + \frac{1}{2} \lambda_2 \omega_2^2 + \frac{1}{2} \lambda_3 \omega_3^2 \xrightarrow{\text{symmetric}} \lambda_1 = \lambda_2 = \lambda$$

$$\Rightarrow T = \frac{\lambda}{2} [\dot{\phi}^2 \sin^2 \theta + \dot{\theta}^2] + \frac{\lambda^3}{2} (\dot{\phi} \omega s\theta + \dot{\psi})^2$$

$$\omega_1 = -\dot{\phi} \sin \theta \omega s \psi + \dot{\theta} \sin \psi$$

$$\omega_2 = \dot{\phi} \sin \theta \sin \psi + \dot{\theta} \omega s \psi$$

$$\omega_3 = \dot{\phi} \omega s \theta + \dot{\psi}$$

We can also express $\vec{\omega}$ in terms of $\hat{x}, \hat{y}, \hat{z}$

$$\dot{\phi} \hat{z}, \quad \dot{\theta} \hat{e}'_2 = -[\dot{\theta} \sin \phi \hat{x} + \omega s \phi \hat{y}]$$

$$\dot{\psi} \hat{e}'_3 = \dot{\psi} \omega s \theta \hat{z} + \dot{\psi} \sin \theta \omega s \phi \hat{x} + \dot{\psi} \sin \theta \sin \phi \hat{y}$$

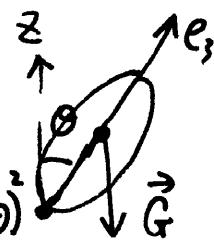
$$\Rightarrow \vec{\omega} = (-\dot{\theta} \sin \phi + \dot{\psi} \sin \theta \omega s \phi) \hat{x}$$

$$+ (\dot{\theta} \cos \phi + \dot{\psi} \sin \theta \sin \phi) \hat{y}$$

$$+ \dot{\psi} \omega s \theta \hat{z}$$

(5)

{ Lagrange's equation



$$L = T - U = \frac{1}{2} \lambda (\dot{\phi}^2 \sin^2 \theta + \dot{\theta}^2) + \frac{\lambda_3}{2} (\dot{\psi} + \dot{\phi} \omega_s \theta)^2 - MgR \omega_s \theta$$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}} \right) = \frac{\partial L}{\partial q} \Rightarrow \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\phi}} \right) = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\psi}} \right) = 0$$

$$P_\phi = \frac{\partial L}{\partial \dot{\phi}} = \lambda \dot{\phi} \sin^2 \theta + \lambda_3 (\dot{\psi} + \dot{\phi} \omega_s \theta) \omega_s \theta = \text{const}$$

$$\text{we have } L_z = \vec{L} \cdot \hat{z} = \lambda \omega_1 (-\omega_s \psi \sin \theta) + \lambda \omega_2 \sin \psi \sin \theta \\ + \lambda_3 \omega_3 \omega_s \theta$$

$$= [-\dot{\phi} \sin \theta \omega_s \psi + \dot{\theta} \sin \psi \lambda \omega_s \psi] + (\dot{\phi} \sin \theta \sin \psi + \dot{\theta} \omega_s \psi) \sin \psi \\ + \frac{\lambda_3 (\dot{\phi} \omega_s \theta + \dot{\psi}) \omega_s \theta}{L_3} \\ = [\lambda \dot{\phi} \sin^2 \theta] + L_3 \omega_s \theta$$

$$\Rightarrow P_\phi = L_z = \text{const} \leftarrow \lambda_3 \omega_3$$

$$P_\psi = \frac{\partial L}{\partial \dot{\psi}} = \lambda_3 (\dot{\psi} + \dot{\phi} \omega_s \theta) = L_3 = \text{const.}$$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\theta}} \right) = \frac{\partial L}{\partial \theta} \Rightarrow$$

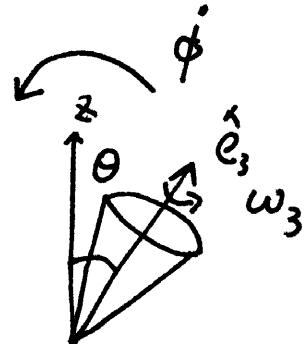
(6)

$$\lambda \ddot{\theta} = \lambda \dot{\phi}^2 \sin \theta \cos \theta - \lambda_3 (\dot{\psi} + \dot{\phi} \cos \theta) \dot{\phi} \sin \theta + MgR \sin \theta$$

$$\lambda_3 = \lambda_3 \omega_3$$

{ Steady precession

if we fix $\theta = \text{const.}$



$$\text{From } \lambda_2 = \lambda \dot{\phi} \sin^2 \theta + \lambda_3 \omega_3 \theta$$

$$\Rightarrow \dot{\phi} = \frac{\lambda_2 - \lambda_3 \omega_3 \theta}{\lambda \sin^2 \theta} = \sqrt{2} \leftarrow \text{const}$$

$$\text{From } \lambda_3 (\dot{\psi} + \dot{\phi} \cos \theta) = \text{const} \Rightarrow \dot{\psi} \text{ is also const}$$

$$\Rightarrow \lambda \sqrt{2} \omega_3 \theta - \lambda_3 \omega_3 \sqrt{2} + MgR = 0$$

$$2 \text{ real roots at } \lambda_3^2 \omega_3^2 \geq 4 \lambda MgR \omega_3 \theta.$$

If ω_3 is large $\gg \sqrt{2} \Rightarrow$

$$\sqrt{2}_1 \approx \frac{MgR}{\lambda_3 \omega_3}$$

← precess
mode due to
gravity

fast mode
of free precession

$$\sqrt{2}_2 \approx \frac{MgR}{\lambda \omega_3} \cdot \frac{\lambda_3 \omega_3}{MgR} \approx \frac{\lambda_3 \omega_3}{\lambda \omega_3} = \sqrt{2}_s$$

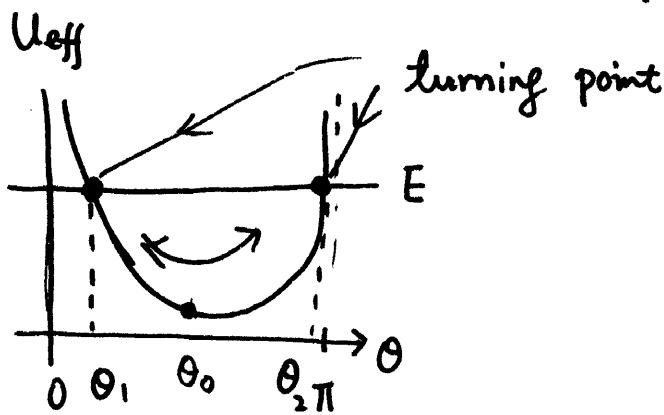
{ Nutation: we consider if θ varies, how to consider the motion of a top.

$$T = \frac{1}{2} \lambda \left(\dot{\phi}^2 \sin^2 \theta + (\dot{\theta})^2 \right) + \frac{L_3^2}{2\lambda_3}$$

$$\dot{\phi} = \frac{I_z - I_3 \cos \theta}{\lambda \sin \theta} \Rightarrow \dot{\phi}^2 \sin^2 \theta = \frac{(I_z - I_3 \cos \theta)^2}{\lambda \sin^2 \theta}$$

$$\Rightarrow E = T + MgR \omega s\theta = \frac{1}{2} \lambda_1 \dot{\theta}^2 + \frac{(I_z - I_3 \cos \theta)^2}{2\lambda \sin^2 \theta} + \frac{L_3^2}{2\lambda_3}$$

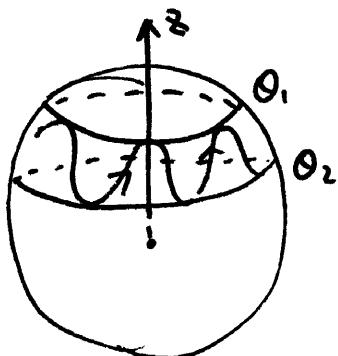
$$+ MgR \omega s\theta$$



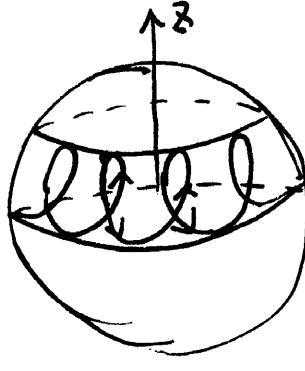
$$\dot{\phi} = \frac{I_z - I_3 \cos \theta}{\lambda \sin^2 \theta}$$

a) if $|I_z| > |I_3| \Rightarrow \dot{\phi} \neq 0$, top precess in a the same direction

b) if $I_z < I_3 \Rightarrow \dot{\phi} = 0$ at $\cos \theta_0 = \frac{I_z}{I_3}$. if θ_0 is between θ_1 & θ_2



(a)



(b)

$\Rightarrow \dot{\phi}$ change sign
twice in each oscillation
between θ_1 & θ_2 .